Towards Effective Partition Management for Large Graphs

Shengqi Yang, Xifeng Yan, Bo Zong and Arijit Khan (UC Santa Barbara) Presenter: Xiao Meng

Motivation - How to manage large graphs?

- Increasing demand for large graph management on commodity servers
- ✓ Facebook: 890 million daily active users on average for December 2014
- Achieving fast query response time and high throughput
- ✓ Partitioning/distributing and parallel processing of graph data
- ✓ However... It's always easier said than done.

Outline

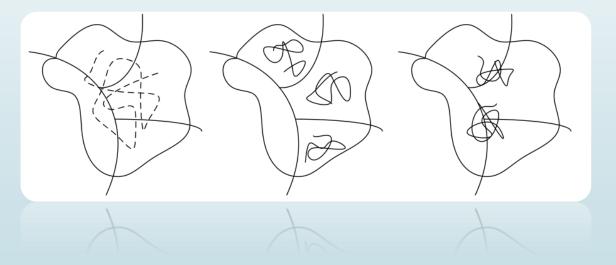
- Background
- Overview of Sedge
- Techniques of Sedge
 - ✓ Complementary partitioning
 - \checkmark On-demand partitioning
 - ✓ Two-level partition management
- A Look Back & Around
- Experimental Evaluations
- Conclusions & Takeaways
- Q & A

Background - Solutions available

- Memory-based solution
- ✓ Single-machine: Neo4j, HyperGraphDB
- ✓ Distributed: Trinity [1]
- General distributed solution
- ✓ MapReduce-style ill-suited for graph processing
- More specialized solution
- ✓ Graph partitioning and distribution
- ✓ Pregel [2], SPAR [3]

Background - Graph query workload types

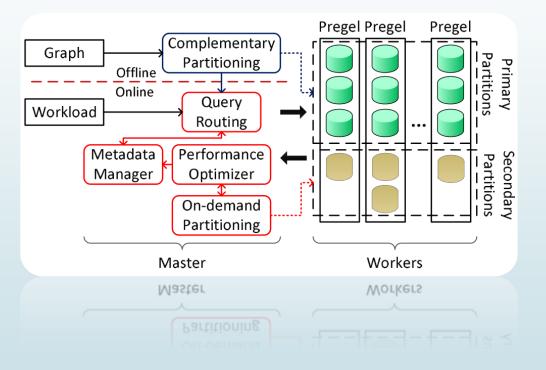
- Queries with random access or complete traversal of an entire graph
- Queries with access bounded by partition boundaries
- Queries with access crossing the partition boundaries



Overview of Sedge

- Self Evolving Distributed Graph Management Environment

- Built upon Pregel, but eliminating constraints and solving problems facing it
- ✓ Workload balancing, overhead reduction, duplicate vertices...
- Leveraging partitioning techniques to achieve that
- 2-level partition architecture supports complementary and on-demand partitioning



Techniques of Sedge - Complementary partitioning

- Idea: repartition the graph with region constraint
- Basically, we want to find a new partition set of the same graph so that the originally cross-partition edges become internal ones

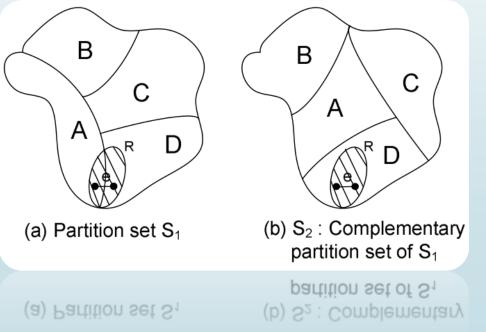


Figure taken from "Towards Effective Partition Management for Large Graphs", SIGMOD 2012

Techniques of Sedge - Complementary partitioning

- How it's done theoretically?
- ✓ Formulation to a nonconvex quadratically constrained quadratic integer program (QCQIP) to reuse the existing balanced partitioning algorithms
- How it's done practically?
- \checkmark Solution1: Increase the weight of cut edges by λ then rerun
- ✓ Solution2: Delete all cut edges first then rerun
- How it works then?
- ✓ There could be several partitions capable of handling a query to a vertex u
- ✓ Queries should be routed to a safe partition: u far away from partition boundaries

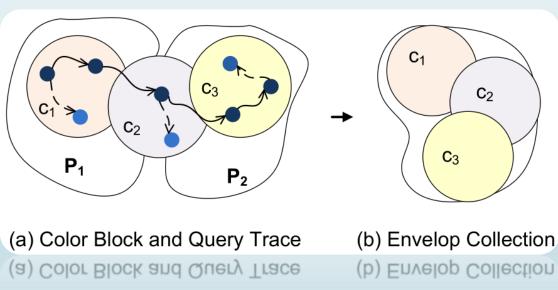
- Hotspot is a real bummer and it comes in two shapes
- ✓ Internal hotspots located in one partition
- ✓ Cross-partition hotspots on the boundaries of multiple partitions

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- ✓ Internal hotspots located in one partition
- ✓ Cross-partition hotspots on the boundaries of multiple partitions
- To deal with internal hotspots: Partition Replication
- To deal with cross-partition hotspots: Dynamic Partitioning

- Partition workload: internal, external (cross-partition)
- Partition Replication starts when internal workload is intensive
- ✓ Replicate partition P to P'
- ✓ Send P' to idle machine with free memory space
- ✓ Else replace a slack partition with P'

- For cross-partition hotspots: Dynamic Partitioning
- ✓ Better to generate new partitions that only cover these areas
- \checkmark New partitions only share heavy workload while reduce communication
- Step 1: hotspot analysis
- ✓ Calculate ratio $r = \frac{|W_{ext}(P)|}{|W_{int}(P)|+|W_{ext}(P)|}$ $p = \frac{|E_{ext}(P)|}{|E_{int}(P)|+|E_{ext}(P)|}$
- ✓ Hypothesis testing: if r is much higher than p, then assume there are cross-partition hotspots in P

- Step 2: Track cross-partition queries
- ✓ Mark the search path with color-blocks
- \checkmark Profile a query to an envelope
- ✓ Collect the envelopes to form one new partition



- Color-blocks: coarse-granularity units to trace path of crosspartition queries
- Envelope: a sequence of blocks that covers a cross-partition query
- Envelope Collection: put the maximized # of envelopes into a new partition wrt. space constraint

- Envelope collection objective
- ✓ Put the maximized # of envelopes into a new partition wrt. size constraint
- ✓ A classic NP-complete problem: Set-Union Knapsack Problem
- $\checkmark\,$ A greedy algorithm to save the day
- ✓ Intuition: combining similar envelopes consumes less space than combining non-similar ones
- ✓ Metric: Jaccard coefficient $Sim(L_i, L_j) = \frac{|L_i \cap L_j|}{|L_i \cup L_j|}$
- ✓ Solution: Locality-sensitive Hashing

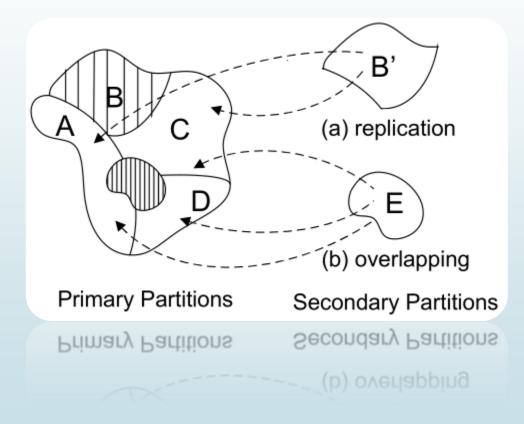
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- Step 2: Track cross-partition queries
- ✓ Mark the search path with color-blocks
- \checkmark Profile a query to an envelope
- \checkmark Collect the envelopes to form one new partition
- Step 3: Partition Generation
- ✓ Assign each cluster a benefit score $\rho = \frac{|W(C)|}{|C|}$
- ✓ Iteratively add the cluster with the highest ρ to an initially empty partition (as long as the total size ≤ the default partition size M)

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- Discussion: too good to be true?

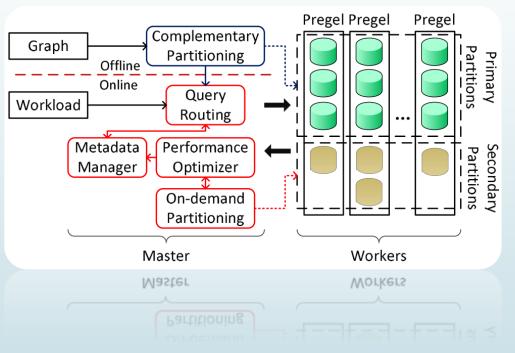
Techniques of Sedge - Two-level partition management

- Two-level partition architecture
- Primary partitions: A, B, C and D inter-connected in two-way
- Secondary partitions: B' and E connected with primary ones in one-way



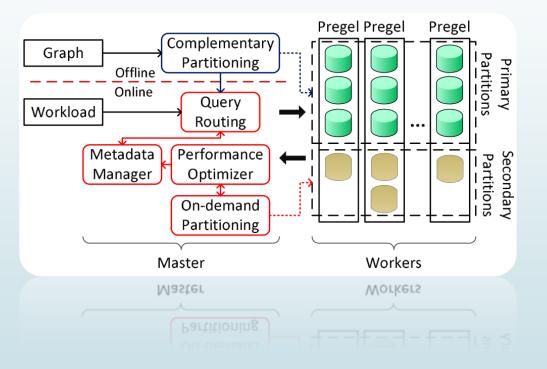
A Look Back & Around - Other modules of Sedge

- meta-data manager
- Meta-data maintained by master and Pregel instances (PI)
- In master: info about each PI and a table mapping vertices to PI
- ✓ (Instance Workload Table, Vertex-Instance Fitness List)
- In Pls: an index mapping vertices to partitions in each Pl
- ✓ (Partition Workload Table, Vertex-Primary Partition Table, Partition-Replicates Table, Vertex-Dynamic Partitions Table)



A Look Back & Around - Other modules of Sedge

- Performance Optimizer
- Continuously collects run-time information from all the PIs and characterizes the execution of the query workload
- The master updates IWT while PIs maintain the PWTs



A Look Back & Around - Other related works

- Large-scale graph partitioning tools
- ✓ METIS, Chaco, SCOTCH
- Graph platforms
- ✓ SHS, PEGASUS, COSI, SPAR
- Distributed query processing
- ✓ Semi-structured, relational, RDF data

Experimental Evaluations -With RDF Benchmark

- Hardware setting
- \checkmark 31 computing nodes
- ✓ One serves as the master and the rest workers
- SP²Bench
- ✓ Choose the DBLP library as its simulation basis
- ✓ 100M edges with 5 Queries: Q2, Q4, Q6, Q7, Q8

Experimental Evaluations -With RDF Benchmark

- Experiment setting
- ✓ Partition configuration: CP1 to CP5
- ✓ Workload: 10,000 random queries with random starts
- Results
- ✓ Significant cross-partition query reduction
- ✓ Cross-partition query vanishes for Q2,Q4 and Q6



Experimental Evaluations -With RDF Benchmark

- Experiment setting
- ✓ Partition Configuration: CP1*5, CP5 and CP4+DP
- Evolving query workload: evolving 10,000 queries with 10 timestamps
- Results
- Blue vs. green: effect of complementary partitioning
- ✓ Green vs. red: effect of on-demand partitioning

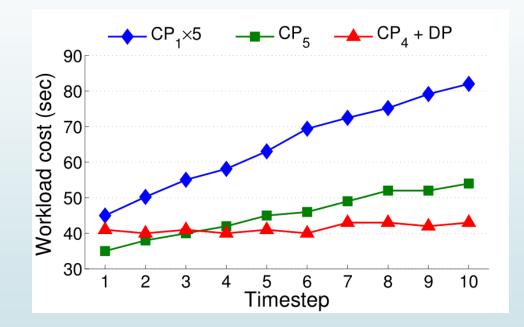


Figure taken from "Towards Effective Partition Management for Large Graphs", SIGMOD 2012

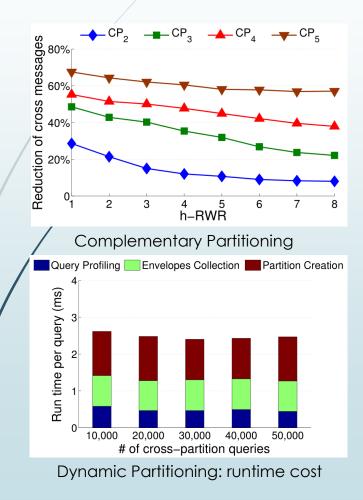
Experimental Evaluations -With Real Graph Datasets

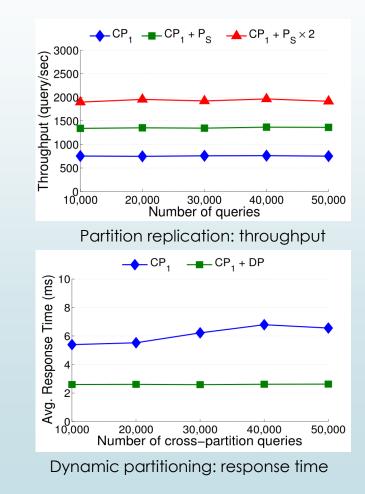
Datasets

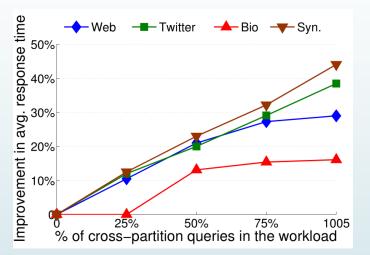
Graph	Size (GB)	Partition (s)	VFL (MB)	VPT (MB)
Web	14.8	120	81.5	35.3
Twitter	24	180	109.0	45.4
Bio	13	40	135.9	55.3
Syn.	17	800	543.7	205

- Query workload
- ✓ neighbor search
- ✓ random walk
- ✓ random walk with restart

Experimental Evaluations -With Real Graph Datasets







Cross-partition queries vs. Improvement ratio in avg. response time

Figure taken from "Towards Effective Partition Management for Large Graphs", SIGMOD 2012

Conclusions & Takeaways

- Partitioning techniques with two level partition management
- Complementary partitioning
- ✓ On-demand partitioning
- Greedy algorithm for dynamic partitioning
- Available at <u>http://grafia.cs.ucsb.edu/sedge/index.html</u>
- Takeaways:
- ✓ One partition scheme cannot fit all
- ✓ Always a tradeoff between data locality and load balancing
- ✓ Future work can be done regarding efficient distributed RDF data storage management, distributed query processing over RDF, etc.

Q & A

- I. In this work, a major assumption is that the network bandwidth is consistent for each pair of nodes. But in reality, it's often not the case. How to efficiently manage partitions in a distributed setting with network bandwidth unevenness?
- 2. Metadata are becoming big data as well. In this design, the VPT is a few GB for each node. In estimation, metadata is 0.1% 1% of the data space [4]. How to efficiently manage these tables? More generally, how to efficiently manage graph metadata?
- 3. How to compare or extend Sedge to other settings and partition metrics:
- ✓ Setting: multi-processors?
- ✓ Data model: hyper-graph?
- ✓ Metrics: Query makespan or boundary cut?

References

- [1] Shao, Bin, Haixun Wang, and Yatao Li. "Trinity: A distributed graph engine on a memory cloud." Proceedings of the 2013 ACM SIGMOD International Conference on Management of Data. ACM, 2013.
- [2] Malewicz, Grzegorz, et al. "Pregel: a system for large-scale graph processing." Proceedings of the 2010 ACM SIGMOD International Conference on Management of data. ACM, 2010.
- [3] Pujol, Josep M., et al. "The little engine (s) that could: scaling online social networks." ACM SIGCOMM Computer Communication Review 41.4 (2011): 375-386.
- [4] E. L. Miller, K. Greenan, A. Leung, D. Long, and A. Wildani. (2008) Reliable and efficient metadata storage and indexing using nvram. [Online]. Available: dcslab.hanyang.ac.kr/nvramos08/EthanMiller.pdf

BackupDuplicate sensitive graph query

Use UNION instead of SUM.